



# ***Quantization of Discrete Probability Distributions***

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# Outline

1. Description of the problem
  - ⑥ Where it appears?
  - ⑥ Why it is relevant?
2. Connection to the Covering Radius problem
  - ⑥ High-rate regime asymptotic results
3. Proposed algorithm for quantization of distributions
  - ⑥ Description of the algorithm
  - ⑥ Performance analysis
4. Discussion and Conclusions

# The Problem

Consider:

- ⑥  $A = \{\alpha_1, \dots, \alpha_m\}$ ,  $m < \infty$  – a finite set of events;
- ⑥  $\Omega_m$  – set of probability distributions over  $A$ :

$$\Omega_m = \left\{ [\omega_1, \dots, \omega_m] \in \mathbb{R}^m \mid \forall i : \omega_i \geq 0, \sum_i \omega_i = 1 \right\}$$

(*unit*  $(m - 1)$ -*simplex*)

We receive:

- ⑥  $p \in \Omega_m$  – input distribution;

and our task is to *encode*  $p$  with some given fidelity criterion.

# Applications

## Universal source coding

- ⑥ 1960's: Lynch-Davisson codes (lossless coding of types)
- ⑥ 1970's: "Rice machine" (coding of variance)
- ⑥ 1980's: Rissanen's two-part universal codes (parametric models)

code = <quantized distribution> <encoded sample>

... but coding of distributions is never handled on its own!

## Image recognition (SIFT/SURF/CHoG algorithms – 2004+)

- ⑥ work with "histograms of gradients" in images
- ⑥ task is to quantize histograms to simplify search and retrieval

# Quantization (conventional setting)

Consider:

- ⑥  $d(p, q)$  – distance between  $p, q \in \Omega_m$ ;  $p$  – input,  $q$  – reconstruction
- ⑥  $Q \subset \Omega_m$  – a set of reconstruction points;

Fixed-rate case:

- ⑥  $R(Q) = \log_2 |Q| = \text{const.}$

If we further know that  $p \sim \theta$ , where  $\theta$  is some density over  $\Omega_m$ , then the problem becomes:

$$\bar{d}(\Omega_m, \theta, R) = \inf_{\substack{Q \subset \Omega_m \\ |Q| \leq 2^R}} \mathbf{E}_{\substack{p \in \Omega_m \\ p \sim \theta}} \min_{q \in Q} d(p, q),$$

I.e., the task is to minimize the *expected distance* to the reconstruction point.

# Quantization (cont'd)

Conventional setting ( $\theta$  is a density over  $\Omega_m$ ):

$$\bar{d}(\Omega_m, \theta, R) = \inf_{\substack{Q \subset \Omega_m \\ |Q| \leq 2^R}} \mathbf{E}_{\substack{p \in \Omega_m \\ p \sim \theta}} \min_{q \in Q} d(p, q),$$

However, in practice, we usually:

- ⊗ have no information about  $\theta$ ; and/or
- ⊗ need to transmit/use quantized distribution instantaneously!!!
  - △ in two-part universal code quantized distribution is used right away to encode a block;
  - △ in image recognition histograms of a query image are created/used once.

Hence, finding minimal *expected* distance  $\bar{d}(\Omega_m, \theta, R)$  is not exactly what we need!

# Quantization (Minimax setting)

Let's minimize *worst-case distance*:

$$d^*(\Omega_m, R) = \inf_{\substack{Q \subset \Omega_m \\ |Q| \leq 2^R}} \max_{p \in \Omega_m} \min_{q \in Q} d(p, q).$$

The problem is now purely geometric!

- ⑥ it is equivalent to a problem of *covering* of the space  $\Omega_m$  with at most  $2^R$  balls of the same radius.

Dual problem can also be formulated:

$$R(\varepsilon) = \inf_{Q \subset \Omega_m: \max_{p \in \Omega_m} \min_{q \in Q} d(p, q) \leq \varepsilon} \log |Q|,$$

Also a special case of a known problem:

- ⑥  $R(\varepsilon)$  is the Kolmogorov's  $\varepsilon$ -*entropy* for metric space  $(\Omega_m, d)$ .

# Known Results for Covering Radius Problem

Let  $A \subset \mathbb{R}^k$  – compact, with positive Jordan measure  $\lambda^k(A) > 0$ .

**Theorem 1** (S.Graf & H.Luschgy, 2000). *With  $R \rightarrow \infty$ :*

$$d_\alpha^*(A, R) \sim C_{k,\alpha} \sqrt[k]{\lambda^k(A)} 2^{-R/k}$$

where:

$$C_{k,\alpha} = \inf_{R>0} 2^{R/k} d_\alpha^*([0, 1]^k, R)$$

is a constant (covering coefficient for the unit cube).

The exact value of  $C_{k,\alpha}$  depends on the distance

$$d_\alpha(p, q) = \|p - q\|_\alpha = \left( \sum_i |p_i - q_i|^\alpha \right)^{1/\alpha}, \quad \alpha \geq 1.$$

For example:  $C_{k,\infty} = \frac{1}{2}$  (for any  $k$ ),  $C_{2,1} = \frac{1}{\sqrt{2}}$ ,  $C_{2,2} = \sqrt{\frac{2}{3\sqrt{3}}}$ , etc.



# Achievable Covering Radius for Probability Distributions

By replacing  $A$  with simplex  $\Omega_m$ , and noticing that:

$$\text{Vol}(\Omega_m) = \frac{a^k}{k!} \sqrt{\frac{k+1}{2^k}} \Bigg|_{\substack{k=m-1 \\ a=\sqrt{2}}} = \frac{\sqrt{m}}{(m-1)!},$$

we arrive at the following statement.

**Corollary 1.** *With  $R \rightarrow \infty$ :*

$$d_{\alpha}^*(\Omega_m, R) \sim C_{m-1, \alpha} \sqrt[m-1]{\frac{\sqrt{m}}{(m-1)!}} 2^{-\frac{R}{m-1}},$$

where  $C_{m-1, \alpha}$  are some known constants.

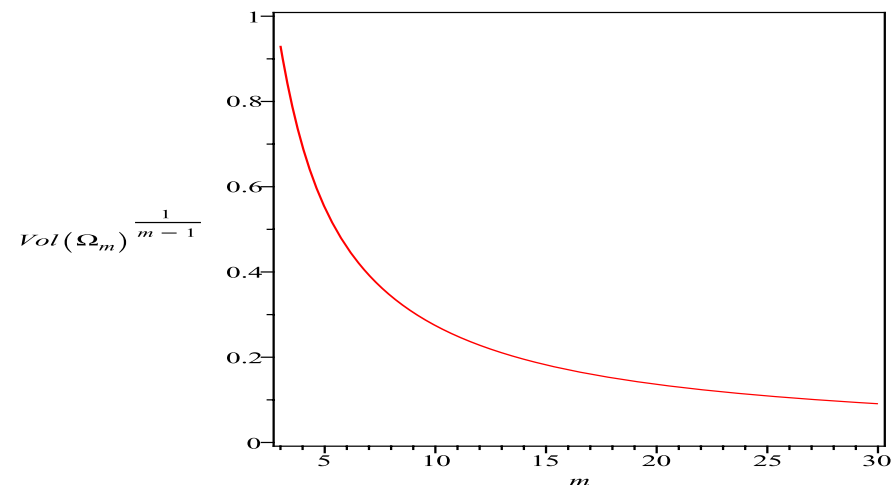
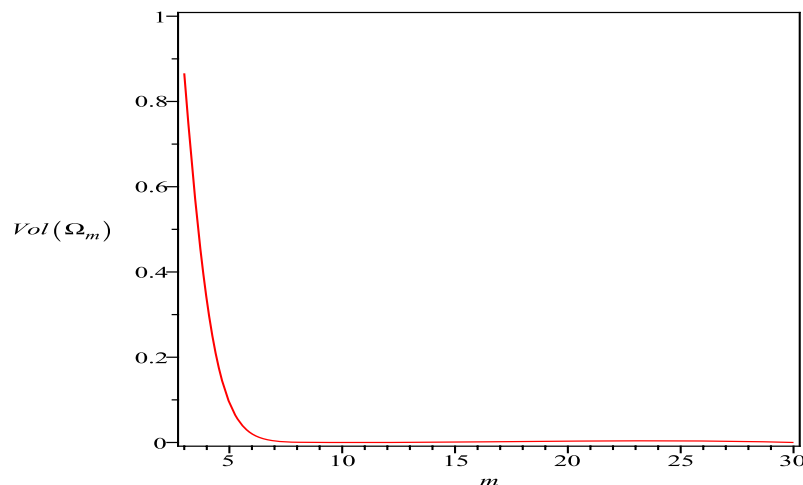
# Achievable Covering Radius for Probability Distributions

So what's special about our problem?

$$d_{\alpha}^*(\Omega_m, R) \sim C_{m-1, \alpha} m^{-1} \sqrt{\text{Vol}(\Omega_m)} 2^{-\frac{R}{m-1}}.$$

Leading term decays as the number of dimensions  $m$  increases:

$$m^{-1} \sqrt{\text{Vol}(\Omega_m)} = m^{-1} \sqrt{\frac{\sqrt{m}}{(m-1)!}} = \frac{e}{m} + O\left(\frac{1}{m^2}\right)$$



# Quantization of Distributions

Design of a practical algorithm:

- ⑥ Choice of lattice
- ⑥ Algorithm for finding nearest reconstruction point
- ⑥ Enumeration of lattice points
- ⑥ Encoding

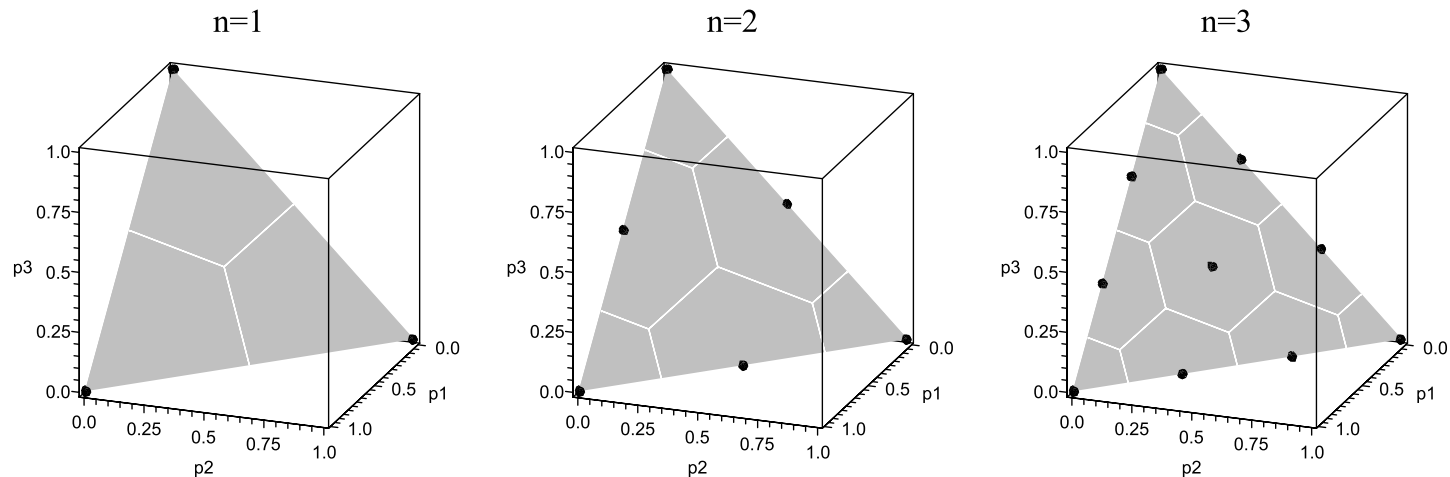
# Type Lattice

Given some integer  $n \geq 1$ , we define a lattice  $Q_n \subset \Omega_m$ :

$$Q_n = \left\{ [q_1, \dots, q_m] \in \mathbb{Q}^m \mid \forall i : q_i = \frac{k_i}{n}, \quad k_i, n \in \mathbb{Z}^+; \quad \sum_i k_i = n \right\}.$$

Lattice points  $q \in Q_n$  coincide with *memoryless types*!

Examples in  $m = 3$  dimensions:



NB: in this example  $Q_n$  is equivalent to a hexagonal lattice. With  $m > 3$  it is equivalent to a bounded subset of *lattice*  $A_n$  (cf. SPLAG, Chapter 4).

# Quantization Algorithm

**Algorithm 1.** Given  $p \in \Omega_m$  and  $n$  find nearest type  $\left\{ \frac{k_1}{n}, \dots, \frac{k_m}{n} \right\}$ :

1. Compute numbers (best unconstrained approximation):

$$k'_i = \left\lfloor np_i + \frac{1}{2} \right\rfloor, \quad n' = \sum_i k'_i.$$

2. If  $n' = n$  we are done. Otherwise, compute  $\delta_i = k'_i - np_i$ , and sort them:

$$-\frac{1}{2} < \delta_{j_1} \leq \delta_{j_2} \leq \dots \leq \delta_{j_m} \leq \frac{1}{2},$$

3. Let  $\Delta = n' - n$ . If  $\Delta > 0$  then we decrement  $d$  values  $k'_{j_i}$  with largest errors

$$k_{j_i} = \begin{cases} k'_{j_i}, & i=1, \dots, m-\Delta-1, \\ k'_{j_i} - 1, & i=m-\Delta, \dots, m, \end{cases}$$

otherwise, we increment  $|\Delta|$  values  $k'_{j_i}$  with smallest errors:

$$k_{j_i} = \begin{cases} k'_{j_i} + 1, & i=1, \dots, |\Delta|, \\ k'_{j_i}, & i=|\Delta|+1, \dots, m. \end{cases}$$

# Enumeration of Types

The number of points in  $Q_n$  is essentially the number of integers  $k_1, \dots, k_m$  with total  $n$ , which is:

$$|Q_n| = \binom{n+m-1}{m-1}.$$

Indices of types with frequencies  $k_1, \dots, k_m$  can be computed by:

$$\xi(k_1, \dots, k_n) = \sum_{j=1}^{n-2} \sum_{i=0}^{k_j-1} \binom{n-i-\sum_{l=1}^{j-1} k_l + m - j - 1}{m-j-1} + k_{n-1}.$$

This formula follows by induction (starting with  $m = 2, 3$ , etc.), and performs lexicographic enumeration of types. For example:

$$\begin{aligned} \xi(0, 0, \dots, 0, n) &= 0, \\ \xi(0, 0, \dots, 1, n-1) &= 1, \\ &\dots \\ \xi(n, 0, \dots, 0, 0) &= \binom{n+m-1}{m-1} - 1. \end{aligned}$$

# Encoding

We simply compute type indices  $\xi(k_1, \dots, k_n)$ , and transmit them by using fixed-rate codes.

The rate of such code satisfies (for large  $n$ ):

$$R(n) = \lceil \log_2 |Q_n| \rceil = (m-1) \log_2 n - \log_2 (m-1)! + O\left(\frac{1}{n}\right).$$

The entire algorithm is remarkably simple:

- ⑥  $O(m)$  steps to compute nearest type
- ⑥  $O(n)$  steps to compute lexicographic index
- ⑥  $O(1)$  steps to create and transmit the code

# Analysis: Properties of Voronoi Cells

Vertices of Voronoi cells (or *holes*) in type lattice are located at

$$q_i^* = q + v_i, \quad q \in Q_n, \quad i = 1, \dots, m - 1,$$

where

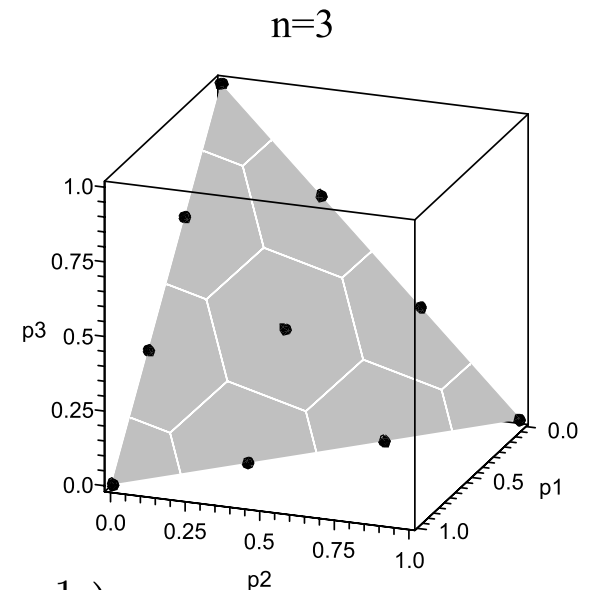
$$v_i = \frac{1}{n} \left[ \underbrace{\frac{m-i}{m}, \dots, \frac{m-i}{m}}_{i \text{ times}}, \underbrace{\frac{-i}{m}, \dots, \frac{-i}{m}}_{m-i \text{ times}} \right].$$

This implies that (with  $a = \lfloor m/2 \rfloor$ ):

$$\max_{p \in \Omega_m} \min_{q \in Q_n} d_\infty(p, q) = \frac{1}{n} \left(1 - \frac{1}{m}\right),$$

$$\max_{p \in \Omega_m} \min_{q \in Q_n} d_2(p, q) = \frac{1}{n} \sqrt{\frac{a(m-a)}{m}},$$

$$\max_{p \in \Omega_m} \min_{q \in Q_n} d_1(p, q) = \frac{1}{n} \frac{2a(m-a)}{m}.$$





# Analysis: Performance of Type Quantization

**Theorem 2.** *The following holds (with large  $R$ ):*

$$\begin{aligned} \min_{n: |Q_n| \leq 2^R} \max_{p \in \Omega_m} \min_{q \in Q_n} d_\infty(p, q) &\sim \left(1 - \frac{1}{m}\right) \frac{1}{m^{-1} \sqrt{(m-1)!}} 2^{-\frac{R}{m-1}}, \\ \min_{n: |Q_n| \leq 2^R} \max_{p \in \Omega_m} \min_{q \in Q_n} d_2(p, q) &\sim \sqrt{\frac{a(m-a)}{m}} \frac{1}{m^{-1} \sqrt{(m-1)!}} 2^{-\frac{R}{m-1}}, \\ \min_{n: |Q_n| \leq 2^R} \max_{p \in \Omega_m} \min_{q \in Q_n} d_1(p, q) &\sim \frac{2a(m-a)}{m} \frac{1}{m^{-1} \sqrt{(m-1)!}} 2^{-\frac{R}{m-1}}. \end{aligned}$$

In all cases the decay rate  $2^{-\frac{R}{m-1}}$  is optimal. Furthermore, the factor

$$\frac{1}{m^{-1} \sqrt{(m-1)!}} = \frac{e}{m} + O\left(\frac{1}{m^2}\right),$$

matches the decay rate w.r.t.  $m$  predicted for probability quantization problem.

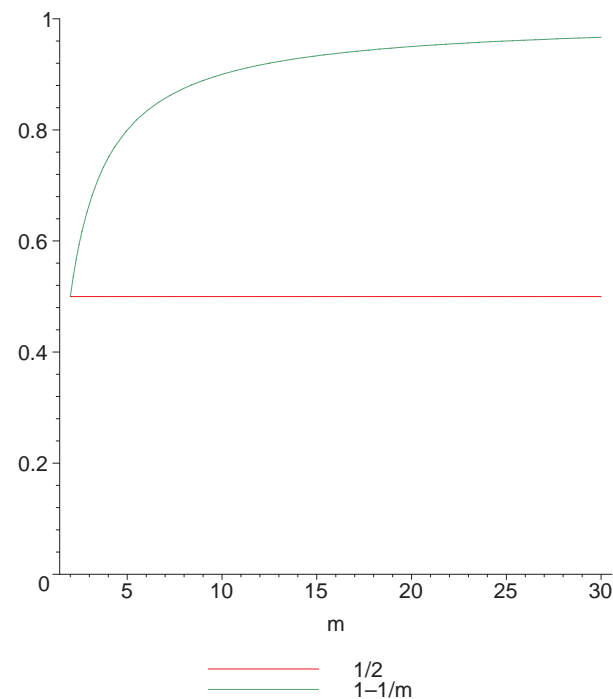
The only differences are in *leading factors*.

# Analysis: Leading Factors

$L_\infty$  - distance case:

⑥ optimal:  $C_{m-1,\infty} = \frac{1}{2}$

⑥ type quantizer:  $1 - \frac{1}{m}$



NB: Maximum  $L_\infty$ -error of type quantizer is within a factor of 2 from minimum possible.

# Type Quantization: Summary

Have shown that:

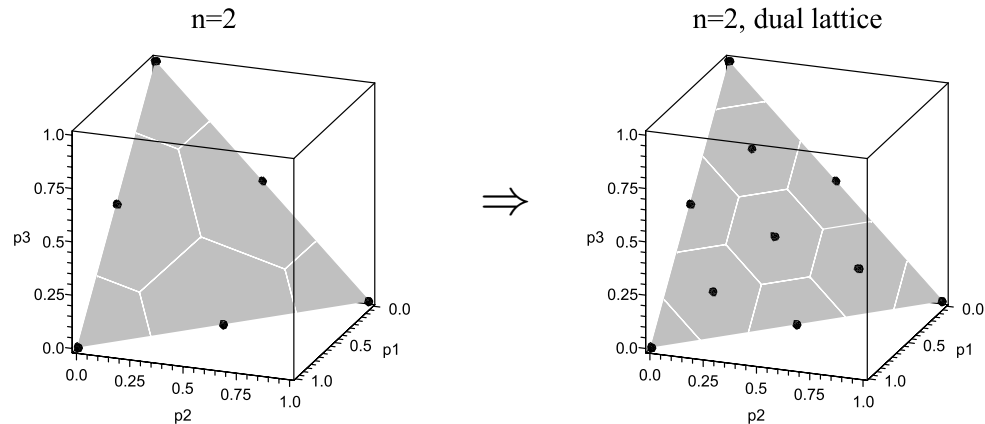
- ⑥ There exists a remarkably simple algorithm for quantization of probability distributions
- ⑥ It uses types with fixed total as quantization lattice.
- ⑥ It is asymptotically optimal in high-rate regime
  - △ the only difference is in the leading factor. E.g. for  $L_\infty$ -norm it is shown to be within a factor of 2 from minimum possible.

# Beyond Types

Dual type lattice:

$$Q_n^* = \cup_{i=0}^{m-1} (Q_n + v_i) ; \quad v_i = \frac{1}{n} \left[ \underbrace{\frac{m-i}{m}, \dots, \frac{m-i}{m}}_{i \text{ times}}, \underbrace{\frac{-i}{m}, \dots, \frac{-i}{m}}_{m-i \text{ times}} \right] .$$

I.e. we simply put additional points in holes of  $Q_n$ .



Dual type lattice achieves (asymptotically with  $m \rightarrow \infty$ ):

- ⑥ factor of 2 reduction in  $L_1$  and  $L_\infty$  radii, and
- ⑥ factor of  $\sqrt{3}$  reduction in  $L_2$  radius.

# Conclusions & Open Problem

- ⑥ We have shown that type-lattice can be used for quantization of distributions
  - △ very simple algorithm was developed for that purpose
- ⑥ But, we also noted that thinner lattices exist!!!
  - △ Dual type lattice  $Q_n^*$
  - △  $E_8$ ,  $\Lambda_{24}$ , and other lattices in “lucky dimensions”
- ⑥ This brings a question:
  - △ Is there a better way to sample data and map them to probability estimates?
  - △ Better than types in covering-radius sense?